

```

[Information]
;=====
; Modules are identified in session files by these module ID numbers:
;-----
;   1 to 63: Universal Input, numbered as installed, from left to right
;   65 to 70: Telco (set as a Direct input), indexed by their Telco ID #
;   81 to 86: Telco (set as a Router), indexed by their Telco ID #
;   97 to 102: Telco (set for RLS control), indexed by their Telco ID #
; 113 to 127: Router (set as a Direct input), indexed from left to right
; 129 to 143: Router (set as a Router), indexed from left to right
; 145 to 159: Router (set for RLS control), indexed from left to right
;=====
;
Description=Edited version of undefined.ses
; "Description" indicates which session file was active when Save was pressed.
; It can be manually edited to add additional descriptive details about the session.
; Start additional comments with a semi-colon (;).

[Labels_A]
; This section defines the text for the A input line in the channel display.
; "Label_x=NAME" is the entry, where x is the module ID number. NAME can have
; up to 10 alphanumeric characters plus spaces to identify the A input source.
;
Label_1=1 A
Label_2=2 A
Label_3=3 A
Label_4=4 A
Label_5=5 A
Label_6=6 A
Label_7=7 A
Label_8=8 A
Label_9=9 A
Label_10=10 A
Label_11=11 A
Label_12=12 A
Label_13=13 A
Label_14=14 A
Label_15=15 A
Label_16=16 A
Label_17=17 A
Label_18=18 A
Label_145=RLS 1
Label_146=RLS 2
Label_65=Telco 1
Label_66=Telco 2
Label_67=Telco 3

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Label_84=Telco 4
Label_85=Telco 5
Label_102=Telco 6
```

[Labels_B]

```
; This section defines the text for the B input line in the channel display.
; "Label_x=NAME" is the entry, where x is the module ID number. NAME can have
; up to 10 alphanumeric characters plus spaces to identify the B input source.
```

```
;
Label_1=1 B
Label_2=2 B
Label_3=3 B
Label_4=4 B
Label_5=5 B
Label_6=6 B
Label_7=7 B
Label_8=8 B
Label_9=9 B
Label_10=10 B
Label_11=11 B
Label_12=12 B
Label_13=13 B
Label_14=14 B
Label_15=15 B
Label_16=16 B
Label_17=17 B
Label_18=18 B
Label_145=--
Label_146=--
Label_65=--
Label_66=--
Label_67=--
Label_84=--
Label_85=--
Label_102=--
```

[On]

```
; CAUTION: Entries in this section force channels to turn ON or OFF
; immediately when the session is taken. Typically these entries are only
; used for unattended console operation. "Channel_X=Y" is the entry, where
; X is the module ID number and Y=0 forces the channel OFF or Y=1 forces
; the channel ON.
```

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;
;Channel_5=1      ;forces channel 5 to turn on when session is taken
;Channel_145=0    ;forces channel 145 to turn off when the session is taken
```

; The following sections set which buttons are active (lit) and unactive (unlit)
; when the session is taken. NOTE: It's a lot easier to set the entries by setting
; buttons on the control surface and then saving the session, then it is by
; manually typing them in here...

[Source]

; This applies to Universal Input modules only. "Channel_X=0" or no entry, sets the
; A Input as the selected source. "Channel_X=1" sets the B Input as the selected input.

[Mode]

; Sets the channel to one of four modes. The arguments are:
; Channel_X=0 sets the channel's bus outputs to Stereo
; Channel_X=1 assigns the Left input to both the left and right bus outputs
; Channel_X=2 assigns the Right input to both the left and right bus outputs
; Channel_X=3 sums the Left and Right inputs to mono and applies it to both bus outputs
;
; For the remaining button sections, Channel_X=1 assigns the button (lit).
; No entry, or Channel_X=0, unassigns the button (unlit).

[Cue]

[Send_1]

[Send_2]

[Utl_1]

[Utl_2]

[Utl_3]

[Utl_4]

[Prog_1]

[Prog_2]

[Prog_3]

[Prog_4]

[Offline_1]

[Offline_2]

[Send_1_PF]; PF=Pre-Fader button

[Send_1_PS]; PS=Pre-Switch button

[Send_2_PF]

[Send_2_PS]

[Utl_1_PF]

[Utl_1_PS]

[Utl_2_PF]

[Utl_2_PS]

[Utl_3_PF]

[Utl_3_PS]

[Utl_4_PF]

[Utl_4_PS]

[PanBalance]

[Solo]

[TelcoAuto]; Auto F/B button

[TelcoRecord]

[TelcoMonitor]

;[ChannelLockout_0]

; This section locks buttons on a per channel basis.

; Each channel requires its own ChannelLockout section.

; Copy this section and replace the 0 in the header with the

; appropriate channel ID number. Examples:

; [ChannelLockout_15] sets lockouts for Universal Input module number 15

; [ChannelLockout_65] sets lockouts for Telco Module #1 (set as Direct)

;

; Buttons are enabled when there is no entry or the entry is =0

; Buttons are locked out from changes when the entry is =1

;

; Delete the ; to use the following four entries:

;Source=0 ;A/B selector buttons active--used only on Universal Inputs

```
;Auto=0    ;Auto foldback button active--used only on Telco modules
;Rec=0     ;Telco Record button active--used only for Telco modules
;Mon=0     ;Telco Monitor button active--used only for Telco modules
```

```
;  
; The remaining entries are valid for all types of modules.
```

```
Send1_On=0  
Send1_PF=0  
Send1_PS=0  
Send2_On=0  
Send2_PF=0  
Send2_PS=0  
Utl1_Assign=0  
Utl1_PF=0  
Utl1_PS=0  
Utl2_Assign=0  
Utl2_PF=0  
Utl2_PS=0  
Utl3_Assign=0  
Utl3_PF=0  
Utl3_PS=0  
Utl4_Assign=0  
Utl4_PF=0  
Utl4_PS=0  
Program1=0  
Program2=0  
Program3=0  
Program4=0  
Offline1=0  
Offline2=0  
Solo=0  
Cue=0  
ModeLeft=0  
ModeRight=0  
On=0  
PanBalance=0
```

```
[Mapping]
```

```
; DO NOT MANUALLY EDIT THIS SECTION
```

```
; The map defines the physical configuration of the console at the time the  
; session file was saved. The BMXd Server maintains this map.
```

```
;  
; Map numbers (0 to 63) represent one timeslot or physical module slot in the console.  
; The numbers in the map (01 up to 9F) indicate the LOGICAL address for a module,  
; as defined in the table below.
```

```
;  
; Map address 0 is reserved for system use. ff entries indicate there is either no
```

```
; module present in that module slot or that the timeslot is unused for the size
; of frame shown.
; =====
; Mapping (and the inventory.txt file) lists modules using hexadecimal numbers
; =====
; 01 to 3F are the Universal Input Modules, as installed from left to right
; 41 to 46 are the Telco Modules set as Direct input type (from #1 to #6)
; 51 to 56 are the Telco Modules set for Router control (from #1 to #6)
; 61 to 66 are the Telco Modules set to control an RLS panel (from #1 to #6)
; 71 to 7F are the Router Modules, from left to right, that are set as Direct input type
; 81 to 8F are the Router Modules, from left to right, that are set for Router control
; 91 to 9F are the Router Modules, from left to right, that are set to control an RLS panel
;
Map_0_to_7=ff 01 02 03 04 05 06 07
Map_8_to_15=08 ff ff ff ff ff ff ff
Map_16_to_23=ff ff ff ff ff ff ff ff
Map_24_to_31=ff 09 0a 0b 0c 0d 0e 81
Map_32_to_39=82 83 84 0f 41 42 43 44
Map_40_to_47=55 ff ff ff ff ff ff ff
Map_48_to_55=ff ff ff ff ff ff ff ff
Map_56_to_63=ff b1 ff ff ff ff ff b4
DSP=3
```